STATE OF HAWAII DEPARTMENT OF DEFENSE OFFICE OF THE ADJUTANT GENERAL 3949 DIAMOND HEAD ROAD HONOLULU, HAWAII 96816-4495

April 16, 2019

ADDENDUM NO. 1

Provide Prepared Meals for the Hawaii National Guard, Youth Challenge Academy, Hilo, Hawaii, State of Hawaii, Department of Defense, Hawaii Youth Challenge Academy, Job No. CA-1902

The items listed hereinafter are hereby made a part of the contract for the above mentioned project and shall govern the work taking precedence over previously issued contract documents governing the items mentioned. Receipt of this addendum is to be acknowledged on page OF-5 of the proposer's packet.

The following are questions submitted prior to the due date of April 15, 2019.

- 1. What does Hawaii Products mean?
 - a. Hawaii Products are products that are mined, excavated, produced, manufactured, raised or grown in the state of Hawaii.
- 2. We are buying all food from other vendors, so do we just fill in the SPO-38 form and return to you by April 15th? Or do we need to register with the State of Hawaii?
 - a. You only need to submit a SPO-38 form if the company you are purchasing a Hawaii product from is not listed on the SPO website and you would like to register them. Please follow the instructions in the bid documents starting on page OF-3 through OF-4.
- 3. Bid envelope will be mailed to your office before May 2. Do we need to show up at the time that you open the bid on May 2?
 - a. No, you do not need to attend the bid opening in person.
- 4. Does a bidder have to register as an interested bidder?
 - a. There is no "requirement" to register as a bidder, however, if you obtain copies of the bid documents from sources other than the Contracting and Engineering Office you may register your company to ensure you will be emailed any addenda that may be posted.

- 5. I was looking at the estimated cost between \$400,000 \$450,000. Is that semi-annual or annual?
 - a. This is the estimated annual cost.

Arthur J. Logan Major General Adjutant General

Posted: April 16, 2019